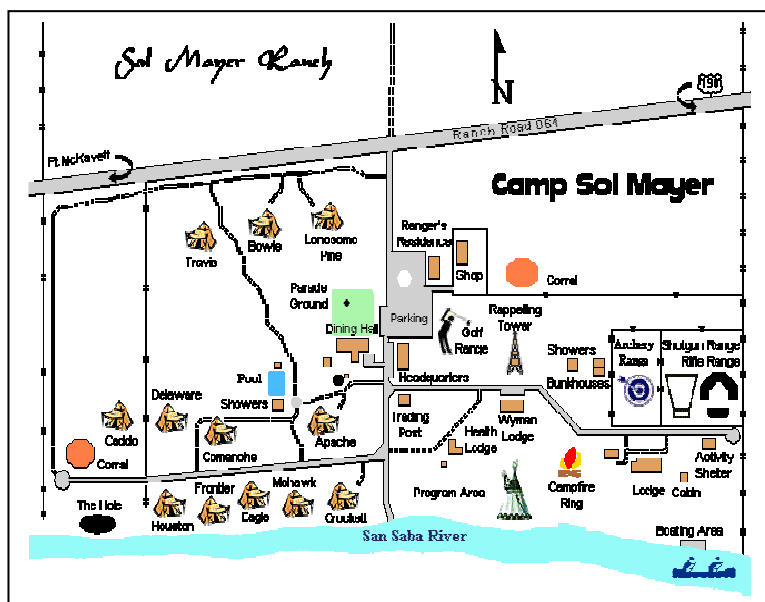


## GENERAL INFORMATION

### Camp Sol Mayer 2008 Summer Camp Program

FIRST WEEK            JUNE 8 - 14  
SECOND WEEK         JUNE 15 - 21  
THIRD WEEK          JUNE 22 - 28

Concho Valley Council  
PO Box 1584  
San Angelo, TX 76902



### CAMP SOL MAYER LOCATION

Camp Sol Mayer is located in Menard County just 3 miles off U.S. Hwy. 190 between Menard and Eldorado, Texas on Ranch Road 864. It is only 3 miles NE of Historic Ft. McKavett and 20 miles west of Menard on the San Saba River. Please feel free to visit our website at [cvcbsa.org](http://cvcbsa.org).

### CAMP VIDEO ONLINE

You can view a video of Camp Sol Mayer by going to our council website: [cvcbsa.org](http://cvcbsa.org)

### CAMPSITE RESERVATIONS

Although no deposit is required to hold a reservation, remember that a \$50 nonrefundable deposit guarantees your choice of campsites. Call the Council Service Center at (325) 655-7107 or (800) 321-7107.

### 2008 SUMMER CAMP FEES

Camp Fee: \$175.00. The first half (\$87.50) of the fee for each Scout attending needs to be received by April 15, 2008. (\$25.00 of this fee is nonrefundable if the Scout does not attend.) If the \$87.50 per scout is received by April 15, then a t-shirt will be included for Leaders and Scouts. All youth attending Camp Sol Mayer must be currently registered with the B.S.A. To help facilitate the correct order please turn in a size report with payment. See page 16 of this leader's guide for the report.

Camperships are available for Scouts from the Concho Valley Council only who have a demonstrated need. A scholarship application is located in this Leader's Guide. Scoutmasters please send all scholarship applications to the Scout Service Center no later than **April 15, 2008**.

### TROOP LEADERSHIP IN CAMP

All Troops attending Summer Camp are required to have at least **TWO (2)** adult leaders, one of which must be 21 years or older, at camp on a twenty-four hour a day basis while the unit is at camp. If a unit finds that it cannot meet the two deep leadership requirement, please contact the Council Service Center **BEFORE** you arrive at Summer Camp, so that your unit may be combined with another unit **PRIOR** to your arrival at camp.

## PARENT VISITATION REGULATIONS

Concho Valley Council encourages parents to visit on Friday. All visitors will check in upon arrival either at the Camp Office or the Trading Post and receive a visitor wristband. If a parent plans to spend the night with the troop, there are State laws that must be followed. That parent must follow the same Youth Protection guidelines as stated below. The required paperwork is to be turned into the Council office two weeks prior to the overnight stay. Visitor meal tickets are to be purchased from the Council office by Tuesday of the week of visitation or the Troop may purchase tickets at check in.

***No meal tickets will be sold on Friday.***

## YOUTH PROTECTION REQUIREMENTS

**(In compliance with Texas State law governing Youth Camps in regards to camps lasting longer than 72 hours)**

1. All adult leaders and parents or siblings over 18 years of age who will be an overnight guest must be a registered member of the B.S.A. **TWO** copies of a Council's troop roster will need to be turned in at check in. Contact your Council office to request this roster. Names of all leaders and youth participants will need to be highlighted in yellow. Please highlight in orange or blue the names of the adult overnight guests.
2. All adult leaders and overnight guests (18 years or older) must have proof of online Youth Protection Training dated from June 2006 to the present. Online training is available at [www.cvcbsa.org](http://www.cvcbsa.org) under "Training" **A copy of the certificate showing completion of the training must be turned into the Concho Valley Council office two week prior to camp.** These certificates will not be returned.
3. Each adult leader and overnight guests (18 years or older) must do an individual sex Offender background check from the following website:  
[https://records.txdps.state.tx.us/dps\\_web/app\\_portal/index.aspx](https://records.txdps.state.tx.us/dps_web/app_portal/index.aspx)  
**A printout of the results must be turned into the Council office two week prior to camp.** This printout will not be returned.

## ADULT LEADER FEES

In recognizing the Two-Deep Leadership policy of the Boy Scouts of America the Concho Valley Council allows two Adult Leaders to attend at no charge if the troop has earned the Centennial Quality Unit Award. A copy of the requirements for Centennial Quality Unit award is included in this guide. Other leaders will be asked to pay \$87.50 to offset the cost of their meals. The fee is transferable and different adults may attend camp to assist the Scoutmaster on a rotating basis as long as they are not in Camp together.

## LEADERS MEETING

The first meeting of all Scoutmasters, SPL's, and Camp Director will be held on Sunday evening. You will be informed of the location and time as you check in on Sunday. Special announcements will be included at this meeting. Any specific questions you have about camp will be addressed at that time.

## MAVERICK CAMPING

Scouts who are unable to attend Camp with their troops may attend if an attending Troop is willing to take on the responsibility. It is up to the Maverick's Scoutmaster to find a Troop to take the Maverick scout. Fees will be the

same.

### TRANSPORTATION

Each troop is responsible for safe transportation to and from camp, complying with all BSA and Texas insurance requirements. A local tour permit is required from all troops upon arrival.

**THE TRANSPORT OF SCOUTS AND SCOUTERS IN THE BACK OF PICKUP TRUCKS OR IN/ON TRAILERS IS AGAINST BSA POLICY. REMEMBER SAFETY FIRST**

### VEHICLES AND TRAILERS IN CAMPSITES

Safety is very important in camp. Therefore, **vehicles will not be permitted in camping areas except for loading and unloading.** After troop equipment has been unloaded, all vehicles must be parked in the camp parking lot. Only camp vehicles will be allowed on camp roads during the week and any visitors will park their vehicles in the camp parking lot. Please keep your vehicles locked at all times. Troops with trailers may take them into the camping area and be used in the campsite; however, they must be unhitched from the towing vehicle and the vehicle returned to the parking area.

### ALCOHOL, ILLEGAL DRUGS OR STIMULANTS

The consumption of alcohol or the possession or use of illegal or controlled substances while participating in the program of Summer Camp is **NOT** permitted. Violators will be asked to leave camp and/or turned over to the proper authorities.

### SMOKING AND TOBACCO USAGE

**It is the policy of the Boy Scouts of America to prohibit the use of all tobacco products while on camp in the presence of our Scouts. Smoking in designated areas only.**

### THURSDAY

The camp Staff will have the night off on Thursday. There will not be an evening meal served in the dining hall. Troops will need to arrange to cook their own meal at their campsite. This will help younger troop members in their trail to Eagle by being involved in troop cooking. *(Food for cooking will be provided. Please discuss the amount of food you need with the Camp Chefs.)*

### HEALTH, SAFETY AND FIRST-AID

**Medical Treatment:** A First-Aid Facility (Health Lodge) is located at camp and staffed to handle minor accidents and illness. Special arrangements for treatment of more serious cases have been made with physicians and hospitals in Eldorado, Menard, and San Angelo as well as Life Flight Helicopter. In the event of such treatment, the camper's parent will be notified of the nature of the emergency and their desires concerning further treatment obtained.

**Prescription Drugs:** BSA policy now states that all prescription drugs may remain at campsites under the supervision of Scout leaders. Camp Directors strongly suggest that all items be kept in a locked box in the Scoutmaster's tent. As an alternative, prescription drugs may be given to the Health Officer at check in and the Health Officer will be in charge of dispensing medication.

**Footwear Requirements:** For safety reasons appropriate footwear should be worn at all times while at camp. Campers and LEADERS should not wear open toed shoes or "aquatic shoes" except at the waterfront, pool, and shower facilities.

## SAFETY

***Fire and Emergency Alarm System:*** Safety of the campers is a primary concern of the staff and Council. The camp system will be explained in detail on Sunday, and leaders will be given a copy of the Camp Emergency Procedures to post on their campsite bulletin board along with a Troop Fire Guard Chart. We ask leaders to brief the members of their unit on these procedures. A test of the warning system will be held each week of camp.

***Fire Protection System:*** Water hoses are located in each campsite. The camp maintains fire suppression equipment to be used by the staff under the supervision of adult staff members. Please do not allow your Scouts to remove the fire fighting equipment.

***No Flames in Tents:*** NATIONAL POLICY PROHIBITS THE USE OF OPEN FLAMES IN TENTS. This includes Mosquito coils, catalytic heaters, fuel lanterns, stoves, candles and smoking materials. *All tents must display "NO FLAME IN TENTS" warnings, which your troop should provide. Fire buckets are no longer a BSA requirement.*

***Fire in Campsites:*** Fires are to be built only in the designated areas and under proper adult supervision.

***Liquid or Propane Fuels:*** Liquid or propane fuels are to be used only under adult supervision. All such fuels must be checked in and stored in camp approved storage area **NOT IN CAMPSITES**.

***Fireworks, Ammunition, Firearms:*** The Concho Valley Council will provide firearms and ammunition. The Shooting Sports Director will supervise their use. ***Campers are NOT to bring firearms, fireworks or ammunition to camp.*** This includes archery equipment with the exception of safety arm guards and finger tabs and eye protection.

***Camp License and Inspection:*** Camp Sol Mayer is licensed each year by the State of Texas, Texas Health Department and by the BSA. All parts of camp have met or exceeded all necessary standards for facilities, health, safety, and program during the past year.

***Wild Animals:*** Summer camp is an outdoor experience, and as such, we are visitors to the Camps' natural areas. As Scouts, we must remember to live up to the Outdoor Code, and "be considerate in the outdoors". Throwing rocks at or attempting to catch animals such as rabbits, snakes, armadillos, etc. is not only dangerous to the animal, but to campers as well. Our nature area will have different species of animals on display in order to enrich our program and to satisfy the curiosity of young campers.

## CAMP COMMUNITY

All Scouts should observe the Scout Oath and Law while at camp.

***Off Limits:*** Only authorized camp staff is to be in the Quartermaster, Staff area, Camp Ranger Home, Maintenance area, and the kitchen. These buildings are support facilities for your camp program. **IF YOU REQUIRE ANYTHING IN THESE FACILITIES, PLEASE ASK THE CAMP DIRECTOR.**

Scouts should not cross fence lines onto property adjacent to our camp as that is private property.

***Meals:*** Three delicious, nutritious meals will be served each day. Meals will begin with Sunday Supper, while the last meal will be Saturday breakfast. Two table waiters are required for EACH TABLE at EACH MEAL to assist with table set-up 10 minutes prior to each meal. Table waiters are also expected to clean the tables and floors in their assigned area after every meal. This duty should rotate daily. There will be no meal served on Thursday night. This is the staff's night off. Troop cooking at the campsite on Thursday night will help your new Scouts with their cooking requirements. All materials for cooking will be provided to troops. Troops do not need to bring their chuckboxes.

**Mail Call:** A camper enjoys hearing from his family during the week. Mail delivery and pickup is made daily. Please address mail:

Scout's Name Troop # Camp Sol Mayer 299 Sol Mayer Rd. Menard, TX 76859-9205
---

**Camp Phone:** CAMP SOL MAYER PHONE NUMBER (325) 396-2223 A telephone is located in the camp office for business and emergencies. Incoming calls for campers must be pre-paid. Usually, there will be a delay in locating the camper being called, in which case the caller will be so notified and requested to leave his/her name and number so that the camper may later return the call. Please limit calls since this is a business phone. All outgoing calls must be collect or on a calling card and limited to no more than 3 minutes.

### SIGN IN/OUT

Except for special circumstances, troop members should have no reason to leave camp. If a need arises, Scouts must be under the supervision of TWO ADULT LEADERS from their troop. Scouts and Leaders must check out with the Camp Director before leaving and check back in upon returning. **All visitors to Concho Valley Camps are required to sign in at the Camp Office OR at the Trading Post** before going to the Troop Campsite and sign out before leaving Camp. Scouts can only be released from camp by Troop leadership.

### PERSONAL POSSESSIONS

Personal valuables (watches, money, and wallets) should not be left out in the open or taken to the pool showers. It is impossible for the Camp Staff to provide security for these valuables. Lockers are provided at the pool for daily use, *but you will need to provide your own lock.* **SECURE all personal valuables in footlockers with a lock.**

### TRADING POST

Camp Sol Mayer has a well stocked Trading Post to serve you. Trading Post hours will be posted. The Trading Post will have candy, ice cream, soft drinks, and other snacks as well as craft items. One bag of ice is provided for free to each Troop each day. Additional ice may be purchased for \$1.25 per bag at the Trading Post for troop use.

### UNIFORMS

All Scouts and Scouters are asked to be in full uniform at the retirement of the colors, the evening meal, opening and Friday Night Campfires. We ask that uniform shirts **not** be worn with swimming trunks.

### TAPS

Taps will be at 10:30 PM. All campers are expected to be in their campsites by that time. Please notify Camp Director of any after hour evening activities i.e. (night hikes, astronomy, or other camp programs). Remember that sound carries at night and please respect your neighbors' privacy.

### LOST AND FOUND

All lost and found items will be kept at the camp office until July 1, 2008 at Camp Sol Mayer. Leaders should urge Scouts to mark all possessions with Name and Troop Number. Remind Scouts to place identification in their billfolds, notebooks, Merit Badge books, and Scout Handbooks as well for their quick return. Please inform parents to contact

the Council office the Monday after their child returns home if they need to inquire about lost items.

### **TRASH REMOVAL**

A trash can will be located in each campsite. There is no campsite trash pickup so when full bring trash to the dumpster at the rear of the dining hall. Extra trash bags are available from the Quartermaster..

### **SCOUTMASTER MEETINGS**

Everyday at 12:45 p.m., Monday through Friday, the Camp Director will host a meeting for Scoutmasters and Senior Patrol Leaders. These meetings will be held in the Headquarters Building and will address upcoming activities and special programs for the week. This Meeting is designed to help the Camp Staff address any concerns or correct any difficulties your Troop may be experiencing.

### **GETTING READY FOR CAMP**

#### **Involve as many youth and adult leaders when preparing for camp**

1. Select a week of Summer Camp. Contact the Council Office to make a reservation and campsite selection. Check online for campsite availability.
2. Review Summer Camp plans with your Troop Committee and set date for a parent's information night. An extremely important function of your planning is informing parents of Camp plans. Contact your District Executive and OA Visitation Team for more information, if needed
3. Make sure your new Scouts understand what will occur at camp. Refer to merit badge or Trailblazer schedule.
4. Hold an OA election. Contact your District Executive, Chapter Officers, or Chapter Advisor for information.
5. Arrange leadership for your troop. Two registered adult leaders, at least one over the age of 21 must be with your troop on a 24-hour basis.
6. Work out a budget and payment plan with your Scouts.
7. Discuss personal equipment with your Scouts and furnish them a copy of the list. Have patrol leaders check with patrol members and be sure all equipment is ready. Make a troop equipment list and reserve needed equipment, AS EARLY AS POSSIBLE (see Camp Equipment Section).
8. Ensure every person attending camp has an appropriate physical and that all medical forms are completed, signed by a physician and in hand.
9. Arrange for transportation to and from camp. File tour permits with your Council. Bring a copy of your permit with you for check-in at camp.
10. Ensure all forms that are required for check-in are completed and with you prior to your departure to camp. See check-in procedure for the necessary forms. Each camper must be a registered Boy Scout with the BSA.
11. Recheck this list to insure all items have been completed

## CHECK-IN MATERIALS

- All Youth and Adult Medical Forms
- Two Council rosters with adult and youth participants highlighted in yellow.  
Overnight adult guests are highlighted in orange or blue.
- Last minute proof of Youth Protection training and sex offender background check paperwork for all adults

**(remember the bulk of this paperwork is due two weeks prior to your arrival)**

- OA call out letter
- Tour Permit
- Listing of any special dietary needs
- Final camp fee payment or receipts showing prior payment

## PROCEDURES ON ARRIVAL AT CAMP

1. Transportation should be arranged so that you arrive **NO LATER THAN 3:30 PM Sunday**. Please call the camp if you are going to be delayed.
2. Check in begins at **1 PM Sunday**. Troops may arrive earlier to set up their campsite.
3. Upon arriving at camp, **one** adult leader should report to the administration building for check-in. Please have all the required forms with you. Medical forms will be reviewed at check-in. Medications may be turned in to the medical officer at this time. Remember troops have the option to keep meds at their campsite.
4. When the check-in is completed your camp-host will accompany you to your campsite.
5. Your camp-host will take scouts on a brief tour of camp. Your last stop on the camp tour will be the swimming area for swimming checks, buddy tags and classification. Scouts should bring swim trunks, towel, etc with them on the tour.
6. Once the swimming checks are completed, return to your campsite and set up camp. Your camp-host will stay with you during set up to assist in solving any problems that may occur.
7. Flag retreat will be at the flagpole at 5:50 PM.

**Scouts and Scouters should be in Scout uniform for each evening Flag Retreat.**

## EQUIPMENT or PAPERWORK YOUR TROOP SHOULD BRING

- Your 2008 Leader's Guide that you are reading right now!*
- Tentage: Marked "NO FLAME IN TENTS" or with signs
- U.S. Flag, Troop Flag, Patrol Flags
- Hammers and other work equipment
- Troop records if needed
- Troop First Aid kit
- Flashlights/lanterns
- Merit Badge Pamphlets
- Tour Permit/OA Election Forms/proof of Youth protection and background check
- Scoutmaster's Handbook
- Troop reference material as needed
- Storage box for troop equipment
- Alarm clock
- Cooking Equipment for campsite meals.
- Any other equipment you deem necessary.

**Equipment Request Form. Tents are available on a first come basis.**

Dear Camp Director:

Please reserve \_\_\_\_\_ Wall Tents for Troop \_\_\_\_\_ of \_\_\_\_\_ .  
 We will be in Camp Sol Mayer for the \_\_\_\_\_ Week of Camp,  
 Signature of SM \_\_\_\_\_ Date \_\_\_\_\_

**PERSONAL EQUIPMENT FOR CAMP**

This is a suggested list of personal equipment that each Scout might want to bring to camp. You may add to the list if you think you might need more items.

**THE CAMP DOES NOT HAVE COTS, SO BRING YOUR OWN -- OR OTHER APPROPRIATE ITEM.**

- |  |  |
|--|--|
| <input type="checkbox"/> Completed medical form  | <input type="checkbox"/> Flashlight                        |
| <input type="checkbox"/> Scout uniform   | <input type="checkbox"/> Cot / Bedroll / Bedding / Pillow  |
| <input type="checkbox"/> Cap/Hat (may be purchased at camp)  | <input type="checkbox"/> Plastic sheet/ Ground Cloth       |
| <input type="checkbox"/> 2 pairs of shoes (in case one gets wet)<br>{Boots recommended for Horsemanship} | <input type="checkbox"/> Spending money                    |
| <input type="checkbox"/> Swimsuit  | <input type="checkbox"/> Plastic bag for dirty cloths      |
| <input type="checkbox"/> 6 pair of socks   | <input type="checkbox"/> Box to store clothes/ or suitcase |
| <input type="checkbox"/> 6 pair of underwear   | <input type="checkbox"/> Pencil/paper/notebook             |
| <input type="checkbox"/> 4 or more Scout T-shirts  | <input type="checkbox"/> Stamps and envelopes              |
| <input type="checkbox"/> 4 or more pair of jeans or shorts/belt  | <input type="checkbox"/> Insect repellent [NON-AEROSOL]    |
| **Jeans recommended for horseback riding   | <input type="checkbox"/> Tick/Chigger lotion/medication    |
| <input type="checkbox"/> Rain gear   | <input type="checkbox"/> Personal medications              |
| <input type="checkbox"/> 2 towels, wash cloths   | <input type="checkbox"/> Suntan lotion or sunscreen        |
| <input type="checkbox"/> Toothbrush/ Toothpaste  | <input type="checkbox"/> Soap/ Shampoo                     |
| <input type="checkbox"/> Comb/ Brush   | <input type="checkbox"/> Fishing Gear                      |
| <input type="checkbox"/> Work clothes for service projects   | <input type="checkbox"/> Pocketknife with Totin Chip card  |
| <input type="checkbox"/> Merit Badge work completed prior to camp  | <input type="checkbox"/> Camera with extra film            |
|  | <input type="checkbox"/> Scout Handbook                    |

Each boy will be given a Camp Sol Mayer cup upon arrival to camp. He should carry this cup with him every day. This will be the cup he uses at all meals. Water coolers will be located at each program area.

**IF TAKING LIFESAVING OR SWIMMING MERIT BADGE:  
 A LONG SLEEVE SHIRT, FULL LENGTH TROUSERS  
 AND SHOES ARE REQUIRED**

## **2008 SUMMER CAMP PROGRAM**

In order to obtain the maximum benefit of the summer camp program, it is strongly recommended that Scoutmasters have their scouts plan their individual program three to four weeks prior to camp. This is particularly important for those scouts needing to complete pre-camp requirements for some Merit Badges. **We strongly recommend all first year campers attend the Trail-Blazer program.**

**Merit badge schedules are due by May 1, 2008.  
You may email, mail or fax the merit badge choices.  
LIST CHOICES - TIMES WILL BE ASSIGNED BY THE CAMP DIRECTOR.**

### **2008 SUMMER CAMP SPECIAL PROGRAMS**

The following is a list of the 2008 Special Camp Programs available. Awards and patches can be earned via these programs.

- |                             |  |
|-----------------------------|--|
| <b>SNORKELING BSA:</b>      | See a listing of requirements on Snorkeling BSA application form.  |
| <b>MILE SWIM BSA:</b>       | Requirements are listed in the 2008 Boy Scout Requirements Guide.  |
| <b>BSA LIFEGUARD:</b>       | Requirements are listed on the BSA Lifeguard application form.   |
| <b>POLAR BEAR CLUB:</b>     | Scouts who attend at least three 6:00 am Polar Bear Club meetings and swims will become a Polar Bear Club Member. A special patch is available at the Trading Post for purchase. |
| <b>SWIM CLASS:</b>          | For boys needing swim lessons join the Instructional Swim Class!   |
| <b>KAYAKING BSA:</b>        | Requirements are listed in the 2008 Boy Scout Requirements guide.  |
| <b>MUZZLELOAD SHOOTING:</b> | Conducted at rifle range. Schedule with Shooting Sports Director.  |
| <b>RAPPELLING:</b>          | Conducted at climbing tower. Schedule with Climbing Director.  |
| <b>FISHING:</b>             | Troop Activity. Bring your own gear.   |



## WAHINKTO LODGE #199 ORDER OF THE ARROW CONCHO VALLEY COUNCIL

**BACKGROUND:** The Order of the Arrow is an Honor Campers Brotherhood chartered by the National Council of Boy Scouts of America. Its purpose is to recognize those campers who best exemplify the Scout Oath and Law in their daily lives, and by such recognition, causes other campers to conduct themselves in such a manner as to warrant similar recognition; to promote Scout camping and develop and maintain its tradition and spirit; and finally, to crystallize the Scout habit of helpfulness into a life purpose of leadership and cheerful service to others.

- Traditional Wahinkto Lodge Call-out at Friday night campfire with a *majestically unique and dynamic presentation* of the Order of the Arrow in the true spirit of the brotherhood.
- **If your troop would like to have a scout be "called out," an election needs to be conducted prior to summer camp. Out of Council Troops who wish to have their candidates Called Out must have a letter signed by their Scout Executive and Lodge Leadership. This letter will be turned in on the day of check in**
- Any OA member wishing to participate needs to see the OA camp chief for meetings.  
Be sure that scouts bring their Indian outfits.

**For the Older Scout —**

**2008 WTRA  
(WEST TEXAS RANCH ADVENTURE)**

THE WTRA is a program designed for older boys who have been to summer camp and are looking for more excitement. This program offers a real working ranch experience with plenty of fun programs.

Come in on Sunday, check in with your troop, and tell the leaders you will see them at the end of the week. You will bring your gear to the corral and load it onto the ranch truck that will head to the base camp. The wranglers will help you pick out a horse and tack to fit your needs. You will saddle up and practice riding in the 150' X 300' arena before heading to base camp. Once you are at base camp you will unsaddle, brush and feed your horse then set up your gear for a night under the stars.

Each day on the ranch offers a new experience while fine tuning your riding skills. You will learn to care for your horse and tack, trap with the trapper, round up livestock, cook on a campfire and do predator calling with the local game warden. . You will go to a different place each day.

The food for the ranch adventure is cooked over a fire or in a cowboy wok using only fresh ingredients like fresh farm eggs, venison, vegetables, hamburger, etc. And a cobbler cooked in a Dutch oven is a treat!

**Each Ranch Adventure Scout will complete requirements for the horsemanship and cooking merit badges.**

There are only 15 slots per week available for the ranch adventure. So sign up early as it is a first come basis.

The WTRA is reserved for Scouts, Venturers, or Explorers at least 14 years old. Adult leaders may participate but boys will be accepted first.

If you have any questions about the ranch adventure, call our Camp Ranger, Mike Wallace at 325-396-2223 or 325-234-6242.

**The Fee for the 2008 WTRA is \$ 250.00. Payment due by April 15, 2008.**

**WTRA PROGRAM APPLICATION**

NAME \_\_\_\_\_ Troop or Unit # \_\_\_\_\_

Address \_\_\_\_\_

Phone# (     ) \_\_\_\_\_

Week attending Camp- \_\_\_\_\_ Age as of 6-1-2008 \_\_\_\_\_

Do you have any horseback or ranching experience? \_\_\_\_\_

## TRAIL-BLAZER

(A program intended for first year campers)

Our Trail-Blazer program is an exciting week long introduction to Scouting for all those who have not yet completed the requirements for First Class rank. Trail-Blazers will learn basic skills in an environment of fun and cooperation. Teamwork is emphasized along with team spirit. The Trail-Blazer program will be led by older, experienced Scouts. We also encourage Troop Leaders to get involved in this program. Each Scout will be assigned to a Patrol and will be supervised from 8:00 until 11:20 and again from 1:45 until 5:05.

The Trail-Blazers will work on achievements necessary for ranks up to First Class. In addition, all Scouts in the Trail-Blazer program will work on the Swimming and First Aid Merit Badges, the Totin' Chip and Firem'n Chit.

The highlight of the week will be the Ft. McKavett Trek where Scouts will participate in an evening hike to historic Ft. McKavett and stay overnight in the Buffalo Soldiers bunkhouse. They will enjoy a tour of the fort followed by a campfire program. Morning will begin with reveille, breakfast; a service project and a hike back to camp. Fort McKavett patches and medals are available for purchase in the Trading Post at camp. To qualify for the patch and/or medal, the application form must be certified by the Director at the Fort and by the Camp Director.

### **The Trail-Blazer program will cover the following requirements during the week:**

Tenderfoot requirements	Second Class requirements	First Class requirements
1. Preparing to camp	1a. Map and compass	1. Orienteering w/o compass
2. Overnight campout	1b. 5 mile hike	2. Orienteering with compass
3. Cook a meal	2c. Woods tools	5. Citizenship
4a. Whipping and fusing rope	3. Flag ceremonies	6. Identify 10 native plants
4b. Two half hitches & taut line hitch	4. Service project	7a. Lashings
5. Safe hiking rules	5. Identify evidence of 10 animals	7b. Hitches and lashings
6. Flag etiquette	6a. First Aid- hurry cases	7c. Camp gadgets
7. Scout Oath, Law, Motto, Slogan	6b. First Aid kit	8a. Bowline
8. Patrol spirit	6c. Additional First Aid	8b. Bandages
9. Buddy system	7a. Safe Swim Defense	8c. Transport injured persons
10a. Physical test	7b. Beginner swim test	8d. CPR/ Signs of heart attack
11. Poisonous plants	7c. Water rescues	9a. Safety Afloat
12a. Heimlich maneuver	8. Drug awareness	9b. BSA swimmer test
12b. Basic First Aid		9c. Line and tender rescue

While at camp we encourage Scoutmasters to cover additional requirements not listed to help supplement the program. Once your first year campers have participated in the above requirements, it is up to the Scoutmaster to sign off on these requirements in the individual Scout's handbook. Retesting may be needed.

Scouts will need to bring to camp a swimsuit, towel, long-sleeve shirt, and long pants for the swimming requirements. A flashlight, sleeping bag, and a water bottle will be needed for the overnight trek.

## CAMP MERIT BADGE PROGRAM

Here are some key points to consider when planning your troop's summer camp program-- this will get the boys ready to take the merit badge course at camp, and will insure, with early planning the completion of the merit badge while at camp.

1. Share the list of merit badges that will be available at camp with your troop's leadership and Scouts. Be sure the Scout is qualified to take the course.
2. Scouts must carefully study and understand all requirements of the merit badges

The camp staff will follow the guidelines of the Boy Scouts of America and may not change, lower or modify any Merit Badge Requirement.



Below is a listing of Merit Badges for 2008 summer camp.

Archery	Lifesaving
Astronomy	Mammal Study
Basketry	Orienteering
Bird Study	Pioneering
Canoeing	Rifle Shooting
Climbing	Rowing
Environmental Science	Shotgun
Indian Lore	Swimming
Insect Study	Wilderness Survival
Leatherwork	Wood Carving

***All Scouts are required to take a minimum of four (4) merit badge classes/activities or participate in an approved camp improvement project for a minimum of four (4) periods.***

**APPLICATION FOR BOY SCOUT CAMBERSHIP**  
**SUMMER 2008**

NAME \_\_\_\_\_ DATE OF BIRTH \_\_\_\_\_  
ADDRESS \_\_\_\_\_ CITY \_\_\_\_\_ ZIP \_\_\_\_\_  
PARENT'S NAME \_\_\_\_\_ PHONE # \_\_\_\_\_ TROOP # \_\_\_\_\_

Camperships are provided through the generosity of many individuals to help boys who have a demonstrated financial need for summer camp. However, it is expected that the recipient tried to earn his money before the camping season. Maximum Camperships is \$87.50.

Camperships are for registered Scouts of the Concho Valley Council only and allotted by the Scout Executive and Camp Director to Scouts that display need. This is not a discount; please submit a detailed letter of need, including amount and method of earning money for summer camp. Only one week of summer camp is allowed under this campership and all applications must be received in the Scout Service Center by April 15, 2008.

**The Scout's Obligations:**

Make a pledge to carry out a service project approved by your Scoutmaster and the Camp Director for a church, community group, elderly person, handicapped person, the troop's charter partner or a Concho Valley Camp to earn the Campership.

**The Parent's Obligation:**

1. Pay reservation fees \$87.50 (non-refundable). Payment must accompany Campership paperwork.
2. Obtain medical exam by a physician before Scout attends Camp.
3. Provide personal equipment.
4. Provide a detailed letter of statement of need for the Campership.

**COUNCIL AND CAMP RESPONSIBILITIES:**

1. Provide tents, health service, and chaplain at the camp.
2. Provide three meals each day in the dining hall.
3. Provide program activities such as swimming, hiking, archery, and campfires, etc.
4. Provide a Campership (maximum of \$87.50) toward camp fee of \$175.

I (We) have read the above requirements for Campership and agree to the provisions.

Signature: \_\_\_\_\_  
*Parent/Guardian*

Signature: \_\_\_\_\_  
*Scoutmaster*

Signature: \_\_\_\_\_  
*Scout Executive*

Signature: \_\_\_\_\_  
*Camp Director*

Troop will attend Camp Sol Mayer Week # \_\_\_ 1 \_\_\_ 2 \_\_\_ 3

T-SHIRT ORDER FORM.

THIS FORM MUST BE INCLUDED WITH THE PAYMENT.

ONLY TO BE USED BY TROOPS WHO QUALIFY FOR THE FREE SHIRTS.

**\$87.50 PER PARTICIPANT FEE DUE BY APRIL 15.** (see page 1 of this guide)

Only put the number of shirts needed by the size.

Names are not needed for this order.

MAIL THIS INFORMATION WITH YOUR PAYMENT TO

Concho Valley Council  
PO Box 1584  
San Angelo, TX 76902

Youth medium \_\_\_\_\_

Youth large \_\_\_\_\_

Adult small \_\_\_\_\_

TROOP \_\_\_\_\_

Adult medium \_\_\_\_\_

Adult large \_\_\_\_\_

SIGNED \_\_\_\_\_

Adult XL \_\_\_\_\_

Adult 2X \_\_\_\_\_

Adult 3X \_\_\_\_\_

Adult 4X \_\_\_\_\_

# 2008 ARROWHEAD HONOR TROOP AWARD

**PART 1: DO ALL OF THE FOLLOWING:**

- \_\_\_\_\_ 1. Campsite inspection (possible 100 points / day)
- \_\_\_\_\_ 2. Demonstrate continuous Scout Spirit (Includes practice of Scout Oath and Law)
- \_\_\_\_\_ 3. Camp Good Turn - Perform a Good Turn or Camp Improvement Project approved by PD
- \_\_\_\_\_ 4. Patrol System - To be used at Camp. A job for every Scout in Patrol at Camp.
- \_\_\_\_\_ 5. On time attendance at Flag raising, lowering and Camp wide Events.

TOTAL POINTS - PART 1

**PART 2: 8 OF 10 MUST BE MET TO RECEIVE ANY POINTS  
100 POINTS EACH  
\*ITEMS REQUIRED**

- \_\_\_\_\_ 1.\* Turn in Troop Roster at Check-in.
- \_\_\_\_\_ 2. Conduct a Troop or inter Troop Campfire.
- \_\_\_\_\_ 3. 85% of Non Swimmers and Beginners advance a level.
- \_\_\_\_\_ 4. Wood tools areas are available/used in Troop Campsite
- \_\_\_\_\_ 5. Conduct a Troop Safe Swim after proper instruction.
- \_\_\_\_\_ 6.\* Scoutmaster / adult leaders are with Troop giving continuing leadership in advancement and activities.
- \_\_\_\_\_ 7.\* PLC plans Troop Program with PD and Camp Staff as needed
- \_\_\_\_\_ 8. Patrols/Troop participate in Campwide activities
- \_\_\_\_\_ 9. Show Patrol Spirit, Patrol Flags-Yells-Songs
- \_\_\_\_\_ 10.\*All new Scouts attend Trailblazer program or earn First Aid Merit Badge.

TOTAL POINTS - PART 2

**PART 3: 4 OF THESE MUST BE MET TO RECEIVE ANY POINTS  
100 POINTS EACH  
\*ITEMS REQUIRED**

MAX 500

- \_\_\_\_\_ 1. Perform a skit or song for Troop, inter-troop or Camp wide Campfire
- \_\_\_\_\_ 2.\* Have or use Patrol Flags for each Patrol during week of camp.
- \_\_\_\_\_ 3. Take a purposeful Troop hike, (Nature, compass, etc.)
- \_\_\_\_\_ 4. All Troop members in Scout Uniform, wear at Retreat and Evening meals.
- \_\_\_\_\_ 5. Construct an approved Pioneering Project for Troop Campsite.
- \_\_\_\_\_ 6. All Scouts without Totin' Chip must earn it.

## 2008 Arrowhead Award



250 POINTS WILL BE DEDUCTED FOR VEHICLES IN CAMP

50 POINTS WILL BE ADDED FOR units in complete uniform

# ARROWHEAD HONOR TROOP AWARD DAILY TROOP INSPECTION FORM

SITE \_\_\_\_\_ TROOP \_\_\_\_\_

POINTS	Mon.		Tues.		Wed.		Thurs.		Fri.		
	P	R	P	R	P	R	P	R	P	R	
TENTS	10		10		10		10		10		T O T A L  S C O R E
GROUNDS	10		10		10		10		10		
BEDS	5		5		5		5		5		
PERSONAL GEAR	5		5		5		5		5		
LATRINE	10		10		10		10		10		
FIRE	10		10		10		10		10		
FIRE GUARD	10		10		10		10		10		
FLAGS	10		10		10		10		10		
PATROL FLAGS	5		5		5		5		5		
HAZARDS	10		10		10		10		10		
BULLETIN BOARD	10		10		10		10		10		
PATHS	5		5		5		5		5		
<b>DAILY TOTAL</b>	<b>100</b>		<b>100</b>		<b>100</b>		<b>100</b>		<b>100</b>		

- TENTS:** TIGHT WHEN DRY, SLACK WHEN WET. NO FLAME IN TENTS SIGNS ATTACHED.
- GROUNDS:** CLEANED BUT NOT RAKED. NO LITTER ON OR NEAR TRAIL TO CAMPSITE.
- BEDS:** NEATLY MADE, BEDDING AIRED AND DRIED DAILY.
- PERSONAL GEAR:** CLOTHING HUNG OR STORED NEATLY.
- LATRINE:** CLEANED. FAUCETS OFF, TOILETS CLEAN & FLUSHED, TP.
- FIRE:** OUT OR ATTENDED. WOOD STACKED. LOW IMPACT METHOD
- FIRE GUARD:** FIREGUARD PLAN POSTED.
- FLAGS:** U.S. FLAG AND TROOP FLAG FLYING. (NEW TROOPS HAVE TROOP MADE FLAG.)
- PATROL FLAGS:** EVIDENCE OF PATROL FLAGS.
- HAZARDS:** AXES, KNIVES, LANTERNS SAFELY USED AND/OR STORED.  
"NO FLAME IN TENTS" SIGNS POSTED AND OBSERVED
- BULLETIN BOARD:** PROGRAM POSTED DUTY ROSTER,  
FIREGUARD PLAN, EMERGENCY INSTRUCTION

## 2008 Central Camp Schedule

Time	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
6:00 AM		Reveille	Reveille	Reveille	Reveille	Reveille	
6:50 AM		Waiters/Flag	Waiters/Flag	Waiters/Flag	Waiters/Flag	Waiters/Flag	
7:00-7:45 AM		Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Continental
8:00-11:20m AM		Merit Badges	Merit Badges	Merit Badges	Merit Badges	Merit Badges	Leave by 10:30
11:35 AM	Staff Lunch	Waiters/Pole	Waiters/Pole	Waiters/Pole	Waiters/Pole	Waiters/Pole	
11:45 AM-12:45 PM		Lunch	Lunch	Lunch	Lunch	Lunch	
12:45-1:15 PM		SM/SPL Mtg	SM/SPL Mtg	SM/SPL Mtg	SM/SPL Mtg	SM/SPL Mtg	
1:00 PM	Troop Check-In !						
1:45-5:05 PM		Merit Badges	Merit Badges	Merit Badges	Merit Badges	Merit Badges	
5:50 PM	Waiters/Flag	Waiters/Flag	Waiters/Flag	Waiters/Flag	Waiters/Flag	Waiters/Flag	
6:00-7:00 PM	Dinner	Dinner	Dinner Scoutmaster Meal	Dinner Ft. McKavitt Trek	Troop Cook Staff Night Off	Dinner	
7:00-7:45 PM	SM/SPL Mtg	Troop Time	Troop Time	Vespers	Troop Time	Troop Time	
8:00 PM	<b>Campfire</b>	Movie Night	Water Carnival	SM Shootout	Troop Campfire	<b>Campfire/OA</b>	
10:30 PM	Taps	Taps	Taps	Taps	Taps	Taps	Taps
11:00 PM	Lights Out	Lights Out	Lights Out	Lights Out	Lights Out	Lights Out	Lights Out

## 2008 Special Programs Schedule

	Morning 6:00- 6:30	Period 1 8:00- 9:00	Period 2 9:10- 10:10	Period 3 10:20- 11:20	Period 4 1:45-2:45	Period 5 2:55-3:55	Period 6 4:05- 5:05	Evening 7:30- 9:00	Comments for camp activity
<b>BSA Lifeguard</b>					(3 hour block for class)				Must be at least 14 - Open to Adults
<b>Polar Bear Swim</b>	<b>XX</b>								Mon-Thurs. Must do 3 days minimum
<b>Instructional Swim</b>				<b>XX</b>	<i>TB #1</i>	<i>TB #2</i>	<i>TB #3</i>		Non-swimmers or beginners only
<b>Mile Swim BSA</b>	<b>XX</b>								4 hours (1 hour/day) required
<b>Snorkeling BSA</b>			<b>XX</b>						Pass swimmers test
<b>Troop Swim</b>								<b>XX</b>	Schedule with aquatics director
<b>Kayaking BSA</b>								<b>XX</b>	Monday and Wednesday evenings
<b>Rappelling</b>								<b>XX</b>	Schedule with climbing director
<b>Fishing</b>								<b>XX</b>	Troop activity. Bring your own gear
<b>Muzzleload Shoot</b>								<b>XX</b>	Schedule with shooting director
<b>Golf Lessons-Adult</b>								<b>XX</b>	Monday Evening at Golf range
<b>Golf Lessons-Youth</b>								<b>XX</b>	Tuesday Evening at Golf Range

## 2008 Merit Badge Programs

	Period 1 8:00- 9:00	Period 2 9:10- 10:10	Period 3 10:20-11:20	Period 4 1:45- 2:45	Period 5 2:55- 3:55	Period 6 4:05- 5:05	Comments for merit badge program
<b>Aquatics at Pool:</b>		XX					Completed 2nd & 1st class swim requirements Must pass swim test
Lifesaving Swimming			XX				
<b>Aquatics at Waterfront:</b>							Complete BSA swimmers test Complete BSA swimmers test
Canoeing	XX	XX	XX				
Rowing				XX	XX	XX	
<b>Crafts:</b>							Additional cost for materials Additional cost for materials Additional cost for materials
Basketry	XX	XX					
Leatherwork			XX	XX			
Wood Carving					XX	XX	
<b>Shooting Sports:</b>							Requires practice time Requires practice time Requires practice time-15\$ charge for class
Archery	XX	XX					
Rifle Shooting					XX	XX	
Shotgun			XX	XX			
<b>Science:</b>							Wednesday evening observation - ( 9:00-10:00 )   Requires extra time
Astronomy				XX			
Bird Study	XX	XX					
Insect Study			XX	XX			
Mammal Study					XX	XX	
Environmental Science					XX	XX	
<b>Scout Skills:</b>							Additional cost for materials Requires extra time  Not for first year scouts
Climbing	XX	XX	XX	XX	XX	XX	
Indian Lore	XX						
Orienteering	XX	XX					
Pioneering			XX	XX			
Wilderness Survival					XX	XX	
<i>Trailblazer Program:</i>							
First Aid	TB #1	TB #2	TB #3				
Swimming				TB #1	TB #2	TB #3	

## 2008 Trailblazer Program Schedule

Patrol Structure	8:00 - 9:00 Activity	9:10 - 10:10 Activity	10:20 - 11:20 Activity	1:45 - 2:45 Activity	2:55 - 3:55 Activity	4:05 - 5:05 Activity
Patrol # 1	First Aid Merit Badge Class	Tenderfoot Requirements	Firem' n Chit and Totin' Chip	Swimming Merit Badge Class	( 2nd Class Req.---	--- 1st Class Req. )
Patrol # 2	Tenderfoot Requirements	First Aid Merit Badge Class	( 2nd Class Req.---	--- 1st Class Req. )	Swimming Merit Badge Class	Firem' n Chit and Totin' Chip
Patrol # 3	( 2nd Class Req.---	--- 1st Class Req. )	First Aid Merit Badge Class	Firem' n Chit and Totin' Chip	Tenderfoot Requirements	Swimming Merit Badge Class